

3. CBR Data Structures

3.1. CBR Data Types

```
#define CBR_VPN_DATA_TYPE      0
#define CBR_VR_DATA_TYPE      1
#define CBR_GROUP_DATA_TYPE   2
#define CBR_OID_DATA_TYPE     3
```

3.2. CBR Message Tags

```
/* Control Blade Redundancy message tags */
#define CBR_REPLY_TAG          0x6000
#define CBR_MARK_TAG          0x6001
#define CBR_DUMP_TAG          0x6003
#define CBR_FINISH_TAG        0x6005
#define CBR_ADD_TAG            0x6007
#define CBR_DELETE_TAG        0x6009
#define CBR_SB_DUMP_REQ_TAG   0x6011
#define CBR_SEQ_TAG            0x6013
```

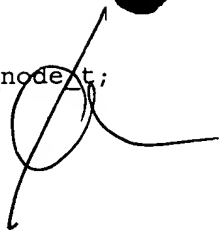
3.3. CBR Messages Format

```
typedef
struct cbr_msg_s
{
    int      type;          /* Identifies Data type */
    int      seq;           /* Identifies sequence number */
    int      status;        /* Return status */
} cbr_msg_t;
```

3.4. CBR Node Structure

```
typedef
struct cbr_node_s
{
    TAG_DECL;                /* run time type identification */
    dlcl_list_t list;        /* List of all potential masters in the
system */
    address_space_t addr;    /* Address space of peer */
#define CBR_READY            0
#define CBR_START_DUMP      1
#define CBR_DUMP_IN_PROGRESS 2
#define CBR_FINISH_DUMP     3
#define CBR_UPDATE_ADD      4
#define CBR_UPDATE_DELETE   5
    int state;               /* State of the peer */
}
```

} cbr_node_t;



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0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57 58 59 60 61 62 63 64 65 66 67 68 69 70 71 72 73 74 75 76 77 78 79 80 81 82 83 84 85 86 87 88 89 90 91 92 93 94 95 96 97 98 99

4.1. CBR Init

This function

- This function has to be called in every CBR processing node.

4.2. CBR Peer Up/Down

1. Runs only on Master Control Blade

- ```
void cbr_peer_down (IN address_space_t addr);
```

- ~~Actions: CBR\_ADD\_ACTION and CBR\_DELETE\_ACTION~~

Packages provided OID and sends packet to every Standby CB

Packages provided GROUP and sends packet to every Standby CB

Packages provided VR and sends packet to every Standby CB

```
void cbr_master_update_vpn (
 IN vpn_descriptor_t *vpndp,
 IN int action);
 Packages provided VPN and sends packet to every Standby CB
```

These functions have to be called only on Master CB by OMORIG.

#### 4.4. OM API used by Standby nodes

Standby nodes after receiving messages with the specified action for OM Global Database change make changes using the following set of API provided by the OM. The detailed explanation of API provided to the application is given in [5]. The detailed explanation of API, which is common to OM and CBR, is provided in the [4].

```
IMPORT omorig_group_t *omorig_get_first_group (
 IN void *set);
```

Returns a pointer to the first group in the DB.

```
IMPORT omorig_group_t *omorig_get_next_group (
 IN void *set,
 IN void *elem);
```

Returns a pointer to the next after the specified one group in the DB.

```
IMPORT vr_descriptor_t *omdb_create_vr (
 IN uint32_t vpn_id,
 IN ipaddr_t *vr_id);
```

Creates VR descriptor for specified vpn id and vr id and fills in with default values.

```
IMPORT omorig_group_t *omdb_create_group (
 IN uint32_t vpn_id,
 IN ipaddr_t *vr_id,
 IN int class_selector_flag);
```

Creates Group descriptor for specified vpn id and vr id and fills in with default values. Class selector flag defines set of object classes, which are mandatory to be created for group to be created.

```
IMPORT int omdb_destroy_vr (
 IN uint32_t vpn_id,
 IN ipaddr_t *vr_id);
```

Destroys VR descriptor for specified vpn id and vr id.

```
IMPORT int omdb_delete_group (
 IN void *arg1,
 IN void *arg2);
```

Destroys Group descriptor after all the object destroyed.

```
IMPORT omorig_group_t *omorig_lookup_group_by_id (
 IN object_group_id_t group_id);
```

Looks up group by the specified group ID.

```
IMPORT int omorig_add_obj_id (
 IN object_id_t *obj_id);
```

Adds object ID to the OM Global Database.

```
IMPORT int omorig_remove_obj_id (
 IN void *flag,
 IN void *obj_id);
```

Remove object ID from the OM Global Database.

```
IMPORT oid_link_t omorig_lookup_oid (
 IN object_id_t *id);
```

Finds OID link in the OM Global Database by the specified object ID.

```
IMPORT int om_create_vpn (
 IN uint32_t vpn_id);
```

Creates VPN descriptor and fills in with default values.

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